## Chess

## Letter bombs

ALTHOUGH THE over-theboard variety is by far the most popular form of chess, the correspondence game can provide much enjoyment for people prevented through isolation or infirmity from playing at clubs or tournaments.

Games naturally take some time to complete and internal time to complete and internal games generally take about one year, but if played with overseas opponents they can take several years to complete. Two players, one from England and the other from Australia, play at the rate of but one move per year — posting the move on a Christmas card each December. The other extreme was a corresother extreme was a correspondence tournament I entered in 1974. I received my list of opponents from Auckland and found myself drawn against a player living oppo-site me in the same street!

One of New Zealand's most colourful chess players and personalities is Wellington's David Flude. (And that is not solely because of his outrageous shirts bought at the Malaysian teams tourney!) Although he came first equal in the Civic Chess Club's Easter tournament, he is feared most for his correspondence play. He is noted for his swashbuckling, combinative style (reminiscent of 19th century play) and it was this combined with a considerable knowledge of theory that brought him the title of 1973-74 National Correspondence Champion. When I asked for a game to publish asked for a game to publish Flude gave me this one, which he called, not surprisingly, "The Wildest Game I have ever played"!

NZ Correspondence Championship 72-73

SICILIAN DEFENCE D. Flude M. Browne

c5 2. Nf3 a6

3. c4 d6 4. d4 c×d4

Or  $4 \dots Bg4. 5$ ,  $d \times c5$  with

advantage to White. 5. N×d4 6. Nc3 Nf6 Nc6 7. Be2 Bd7 8. 0-0 Rc8

9. Be3 Na5 Black now wins a pawn, but white has the better development and possibilities of

a direct attack on the black

king. 10. b3 11. Nd5 b×c4

Or  $11 \dots N \times e4. 12$ ,  $N \times b5!$ and Bb6 winning the Queen is a threat.

12. N×f6 ch g×f6 Nb7 13. b4 14. f4

e5? Opening up the position when behind in development is always risky as Flude demonstrates with some remarkable moves.

15. f×e5 16. Nf3 d×e5

Threat: N×e5.

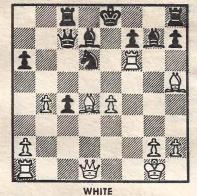
16. . . . Qc7 Black "prevents" the sacri-

17. N×e5!!?

Attacking is not for the faint hearted! Now if 17 . . . f×e5 then 18, R×f7 K×f7. 19, Qd5 ch with a double-edged position, eg 19 . . . Kg7. 20, Rf1 Be8. 21, Qe6 and wins, or 20 . . . Rg8. 21, Rf7 ch Kh8. 22, R×d7 Qb8. 23, R×b7 etc.

Q×e5 Qc7 Nd6 18. Bd4 19. Bh5! 20. R×f6 Bg7

BLACK



21. R×f7!  $N \times f7$ 21. K×f7! N×f7
On 21 . . . B×d4 ch. 22.
Q×d4 N×f7. 23, White turns
down a whole rook by instead
of 23, Q×h8 ch playing 23,
B×f7 ch! K×f7. 24, Rf1 ch
Kg8. 25, Qd5 ch Be6. 26,
Q×e6 ch Kg7. 27, Qg4 ch Kh6.
28 Rf6 ch mate

28 Rf6 ch mate. 22. B×f7 ch K×f7 23. Qh5 ch Ke7 (Kg8 24, Qd5 ch etc.) 24. Qg5 ch Ke8

25. Q×g7 26. Bc5! Rf8

The end of a beautifully calculated combination.

b×c5 R×c5 28. Rd1 Rc7 29. e5 Rb7 30. e6 Bc8 31. Qd4 32. Qd8 ch B×e6 Kf7

32. Qd8 ch Kf7 33. Rf1 ch and White won.

The only solution to last week's problem (16/2k4b/P7/16/2N2PKp/8) is: 1. Nd4 ch! Kc5. 2, Kh1!! zugzwang! Black has no worthwhile move . . . K×d4. 3, a6 wins, and a bishop move will fail

to a knight fork.
(The shorthand notation above is a simple description of the placement of the pieces on the board. Looking at the board from White's point of view: 16 means two empty horizontal columns on the far side of the board (eight in each column). In the third column there are two empty squares, then the black king, four empty squares then a black bishop. In the fourth column there is a white pawn on the first square, then seven empty squares. White pieces are in capital letters. The full diagram is shown in last week's issue.)

MURRAY CHANDLER

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